

1 Modules

2 IO

3 Lambda Functions

4 Some tips and tricks

5 Regex

What are they?

- Modules are collections of classes or functions or definitions or simply python code. (Python files are)
- They are re-usable. One could use the codes from a different module
- There are some standard Python modules (eg. `sys`, `math`)
- To use the code/module, one has to use the keyword `import` and also should know what exactly is available in the module.

```
1
2 def fib(n):
3     a, b = 0, 1
4     while b < n:
5         print b,
6         a, b = b, a+b
7
8 def fib2(n):
9     result = ()
10    a, b = 0, 1
11    while b < n:
12        result.append(b)
13        a, b = b, a+b
14    return result
```

```
1 >>> import fibo
2 >>> fibo.fib(1000)
3 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987
4 >>> fibo.fib2(100)
5 (1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89)
6 >>> fibo.__name__
7 'fibo'
8 >>> fib = fibo.fib
9 >>> fib(500)
10 1 1 2 3 5 8 13 21 34 55 89 144 233 377
```

Different Ways

- To use the `fibonacci.py`, one could do straight `import fibonacci` which imports the module
- One could import functions separately too `from fibonacci import fibonacci`
- When one tries to import, Python looks for the file in the same directory first, or in the Python path. (usually `/usr/local/lib/python/`)

Running Modules/Files

- One could run the modules straight as scripts (applicable to python files as well)
`$$python fibo.py <arguments>`
- When the file is run as above, the `__name__` attribute would be set to `"__main__"`. So a check for the value of the attribute should enable us to choose what to do.
(Example follows)
- If the file is made executable, one could also use it as a command `$$./fibo.py <arguments>`

```
1 if __name__ == "__main__":
2     import sys
3     fib(int(sys.argv(1)))
4
5 .....
6
7 $ python fibo.py 50
8 1 1 2 3 5 8 13 21 34
```

Dir()

There is a built-in function which lists all the available functions/methods/attributes of a module.

(Example below)


```
1 >>> import fibo , sys
2 >>> dir(fibo)
3 ('__name__', 'fib', 'fib2')
4
5 >>> dir()
6 ('__builtins__', '__doc__', '__file__',
7  '__name__', 'a', 'fib', 'fibo', 'sys')
8
9 >>> import __builtin__
10 >>> dir(__builtin__)
11 (.....)
```

IO - Console

- Output : We already have used `print`
- Command line arguments: `sys.argv[i]`
- While the program is running:
There are two methods. They both return a string which was provided by the user. (By hitting the RET)
 - ▶ `raw_input()` : returns the input string
 - ▶ `input()` : tries to execute the input string.
DANGEROUS: Never use this to get input from users. One could compromise the system.

Read/Write Files

- There is a `file` object in python. That is used for the file operations
- One can have a handle to a file by simply using `open('filename')`
Something similar to the `FILE *fp = fopen("filename", "r")` of C

```
1
2 >>> f = open('/tmp/workfile', 'w')
3 >>> print f
4 <open file '/tmp/workfile', mode 'w' at 80a0960>
5 >>> f.read()
6 'This is the entire file.\n'
7 >>> f.read()
8 ''
```

Where are you?

- All the operations (to see soon) happens, starting from the present “position” in the file.
- Every operation changes the position of the ‘cursor’ in the file. (When opening a file, the seek-position is set to be 0)
- To know where we stand now, use `f.tell()`
- To move to a specific location, use `f.seek(index)`
- One has to pay attention to close the files when it is nomore needed. Otherwise, next time it could have a wrong position.
`f.close()`

Reading files

- `f.read()` - Gives the text content of the file pointed to by `f`
- `f.readline()` - Gives each line by line from the file. First call gives the first line, the next call gives the next line.
- `f.readlines()` - Gives a list of the lines in the file.
- One can also directly iterate over the lines in the file.

```
1
2 >>> f = open("test.txt")
3 >>> f.read()
4 '\nThis is a test file\nThis is the second line\n'
5 >>> f.tell()
6 69
7 >>> f.seek(0)
8 >>> f.readline()
9 '\n'
10 >>> f.readline()
11 'This is a test file\n'
12 >>> f.readlines()
13 ('This is the second line\n', 'This is the final
14 >>> f.seek(0)
15 >>> for l in f:
16 ...     print l
17 ...
18
```

19

20 This **is** a test file

21

22 This **is** the second line

23

24 This **is** the final line

Writing

- When one wants to write to a file, then the `open` call has to be given specific parameters.
 - ▶ `open(f, 'w')`: Writeable (`seek = 0`)
 - ▶ `open(f, 'a')`: Would be appended
 - ▶ `open(f, 'r+')`: Readable and Writeable
 - ▶ `open(f, 'r+a')`: Readable and Appendable
 - ▶ `open(f, 'r')`: Readable
- Without a parameter, it is automatically only readable
- Using `f.mode` one can see the mode of opening.

Writing

- `f.write(string)` : Writes to `f`
- `f.writelines(col)` : Writes each member of the `col` (some collective object), to the file
- `f.flush()` : Writes it really to the file from the memory. Happens with `f.close()` automatically.

Pickle

- `pickle.dump(x, f)` - dumps `x` to the file
- `x = pickle.load(f)` - reads from the file to `x`

Shelves.

What are they

Mini functions.

There are times when we need to write small functions, perhaps not necessary for a reuse of anything. Then we use lambda forms.

- Only expressions can be used. No statements
- No local variables
- Only one expression

```
1
2 >>> def f(x):
3     ...     return X*X
4     ...
5 >>> print f(7)
6 49
7 >>> g = lambda x : X*X
8 >>>
9 >>> print g(7)
10 49
```

```
1
2
3 >>> def makeincr(n) : return lambda x: x + n
4 ...
5 >>>
6 >>> incr2 = makeincr(2)
7 >>> incr9 = makeincr(9)
8 >>>
9 >>> print incr2(10)
10 12
11 >>> print incr9(10)
12 19
13 >>>
14
15
16 >>> add = lambda a, b: a+b
17 >>> add(10, 13)
18 23
```

To Note

- Variables : A comma separated list of variables. Not in parens.
- Expression : A normal python expression. The scope includes both the variables and the local scope.

Truth values

We already saw that empty means FALSE in python.
The same applies to zero too.


```
1 my_object = 'somestring'
2
3 if len(my_object) > 0:
4     print 'my_object is not empty'
5
6 if len(object):
7     print 'my_object is not empty'
8
9 if object != '':
10    print 'my_object is not empty'
11
12 if object:
13    print 'my_object is not empty'
```

String Theory

- The strings in python contains many methods. One of them is `find` which returns the position of a substring
- But if we need only to check if the substring is present in a big string, we don't need to use that. (More readable code)
- `split` and `join`: These are two string methods which are very useful.

```
1
2 >>> string = 'Hi there'
3 >>> if string.find('Hi') != -1:
4 ...     print 'Success!'
5 ...
6 Success!
7 >>> if 'Hi' in string:
8 ...     print 'Success!'
9 ...
10 Success!
11 >>>
12 >>> mystr = 'this is a one two three string'
13 >>> words = mystr.split()
14 >>> words
15 ('this', 'is', 'a', 'one', 'two', 'three', 'string')
16 >>> '*'.join(words)
17 'this*is*a*one*two*three*string'
18 >>>
```

Filter, Map and Reduce

`func_tool(function, sequence)`

- `filter`: Filter accepts two parameters, one is a function and the second one a sequence. It returns a list of the elements of the sequence for which the function is TRUE.
- `map`: The returned list would be the results of applying the function to each member of the sequence.
- `reduce`: Initially, the function is applied to the first two elements of the sequence, and the result used as the parameter along with the next elements of the sequence.

```
1
2 >>> def f(x): return x % 2 != 0 and x % 3 != 0
3 ...
4 >>> filter(f, range(2, 25))
5 (5, 7, 11, 13, 17, 19, 23)
6 >>> def cube(x): return x*x*x
7 ...
8 >>> map(cube, range(1, 11))
9 (1, 8, 27, 64, 125, 216, 343, 512, 729, 1000)
10 >>> seq = range(8)
11 >>> def add(x, y): return x+y
12 ...
13 >>> map(add, seq, seq)
14 (0, 2, 4, 6, 8, 10, 12, 14)
```

```
1 >>> def add(x,y): return x+y
2 ...
3 >>> reduce(add, range(1, 11))
4 55
5 >>> def sum(seq):
6 ...     def add(x,y): return x+y
7 ...     return reduce(add, seq, 0)
8 ...
9 >>> sum(range(1, 11))
10 55
11 >>> sum(())
12 0
```

ZIP

In case we need to combine two lists, How do we do it?

How do we create a dictionary from two lists?

```
1 >>> l = (x for x in range(1, 10))
2 >>> k = (y for y in range(90, 99))
3 >>> l
4 (1, 2, 3, 4, 5, 6, 7, 8, 9)
5 >>> k
6 (90, 91, 92, 93, 94, 95, 96, 97, 98)
7 >>>
8 >>>
9 >>> lk = ((l(x), k(x)) for x in range(len(l)))
10 >>> lk
11 ((1, 90), (2, 91), (3, 92), (4, 93), (5, 94),
12      (6, 95), (7, 96), (8, 97), (9, 98))
```



```
1 >>>
2 >>> lk1 = zip(l, k)
3 >>> lk1
4 ((1, 90), (2, 91), (3, 92), (4, 93), (5, 94),
5      (6, 95), (7, 96), (8, 97), (9, 98))
6 >>>
7 >>> lkd = dict(lk1)
8 >>> lkd
9 {1: 90, 2: 91, 3: 92, 4: 93, 5: 94,
10      6: 95, 7: 96, 8: 97, 9: 98}
11 >>>
```

Regular Expressions Basics

- Alphabets
- Operators : $*$, $+$, $?$, $|$
- Examples : $(0|1)^*$, $a(bc|d)^*$, $a+$

In Python

In python, there exists a module for regular expressions. Here we can see some example symbols

- `.` - Stands for any character
- `\w` - matches all alphanumeric characters and `'_'`
- `\W` - matches anything which is not `\w`
- `\d` - matches digits

Using them

The standard way to use regular expressions in python is as follows.

- Compile the expression to a patterns object.
- Then the object is matched against the test.
- If successfully matches, a Match object is returned, with the relevant information.

```
1
2 >>> import re
3 >>> pattern = re.compile('a(a*)b')
4 >>> text = 'xyzaaaab3sf'
5 >>> matcher = pattern.search(text)
6 >>> print matcher.group()
7 aaaab
8 >>>
9 >>>
```

More in next lecture